

FIG. 1

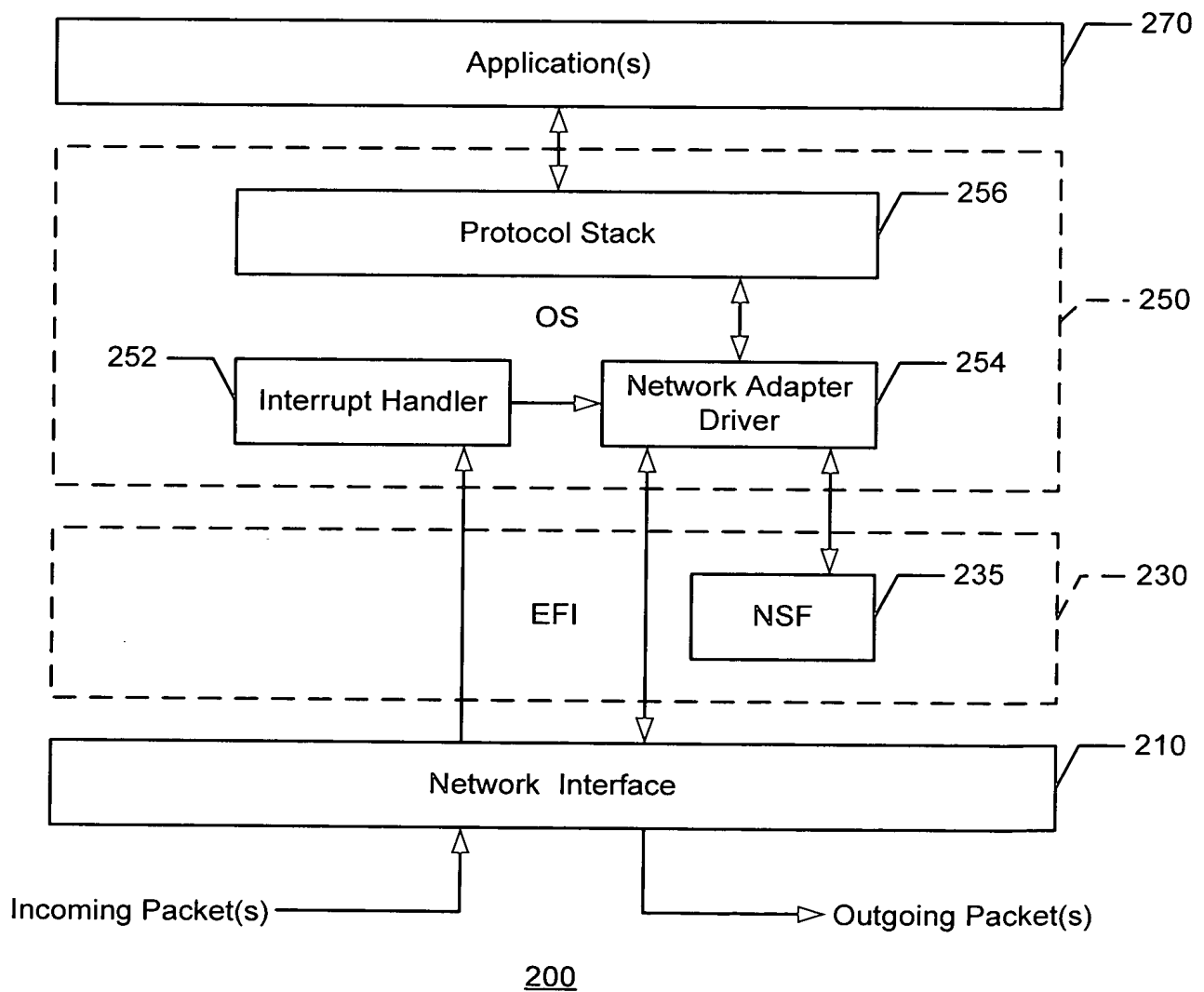


FIG. 2

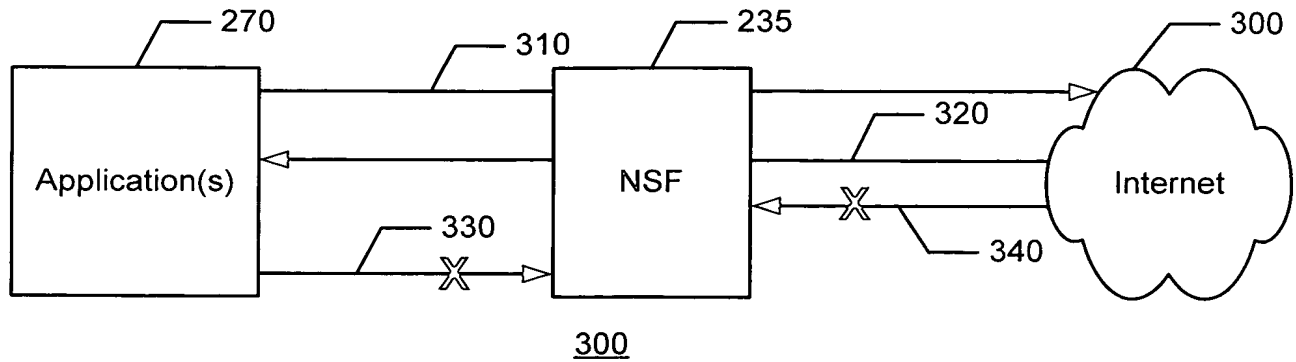


FIG. 3

```
// GUID definition
#define EFI_NETWORK_SECURITY_FIREWALL {DEADBEEF-XXXX-YYY ... ...}
// Revision Number
#define EFI_NETWORK_SECURITY_FIREWALL_REVISION 0x00010000

typedef struct _EFI_NETWORK_SECURITY_FIREWALL{
    UNIT64 Revision;
    EFI_NETWORK_SECURITY_FIREWALL_INIT FwInit;
    EFI_NETWORK_SECURITY_FIREWALL_DEINIT FwDeInit;
    EFI_NETWORK_SECURITY_FIREWALL_CHECK_PKT FwChkPkt;
    EFI_NETWORK_SECURITY_FIREWALL_ADD_RULE FwAddRule;
    EFI_NETWORK_SECURITY_FIREWALL_DELETE_RULE FwDelRule;
    EFI_NETWORK_SECURITY_FIREWALL_XXXXXXX FwXxxxxx;
    EFI_NETWORK_SECURITY_FIREWALL_YYYYYYY FwYyyyyy;
    ... ..
    EFI_NETWORK_SECURITY_FIREWALL_CONFIG_DATA ConfigData,
} EFI_NETWORK_SECURITY_FIREWALL;

typedef struct _EFI_NETWORK_SECURITY_FIREWALL_CONFIG_DATA {
    UINT32 Rule ID;
    UINT32 SourceIPAddress;
    UINT32 DestinationIPAddress;
    ... ..
} EFI_NETWORK_SECURITY_FIREWALL_CONFIG_DATA;

// define function pointers
EFI_STATUS
(EFI_API * EFI_NETWORK_FIREWALL_INIT) (
    IN EFI_NETWORK_SECURITY_FIREWALL_CONFIG_DATA InitData
);

EFI_STATUS
(EFI_API * EFI_NETWORK_FIREWALL_INIT) (
    VOID
);
```

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FIG. 4

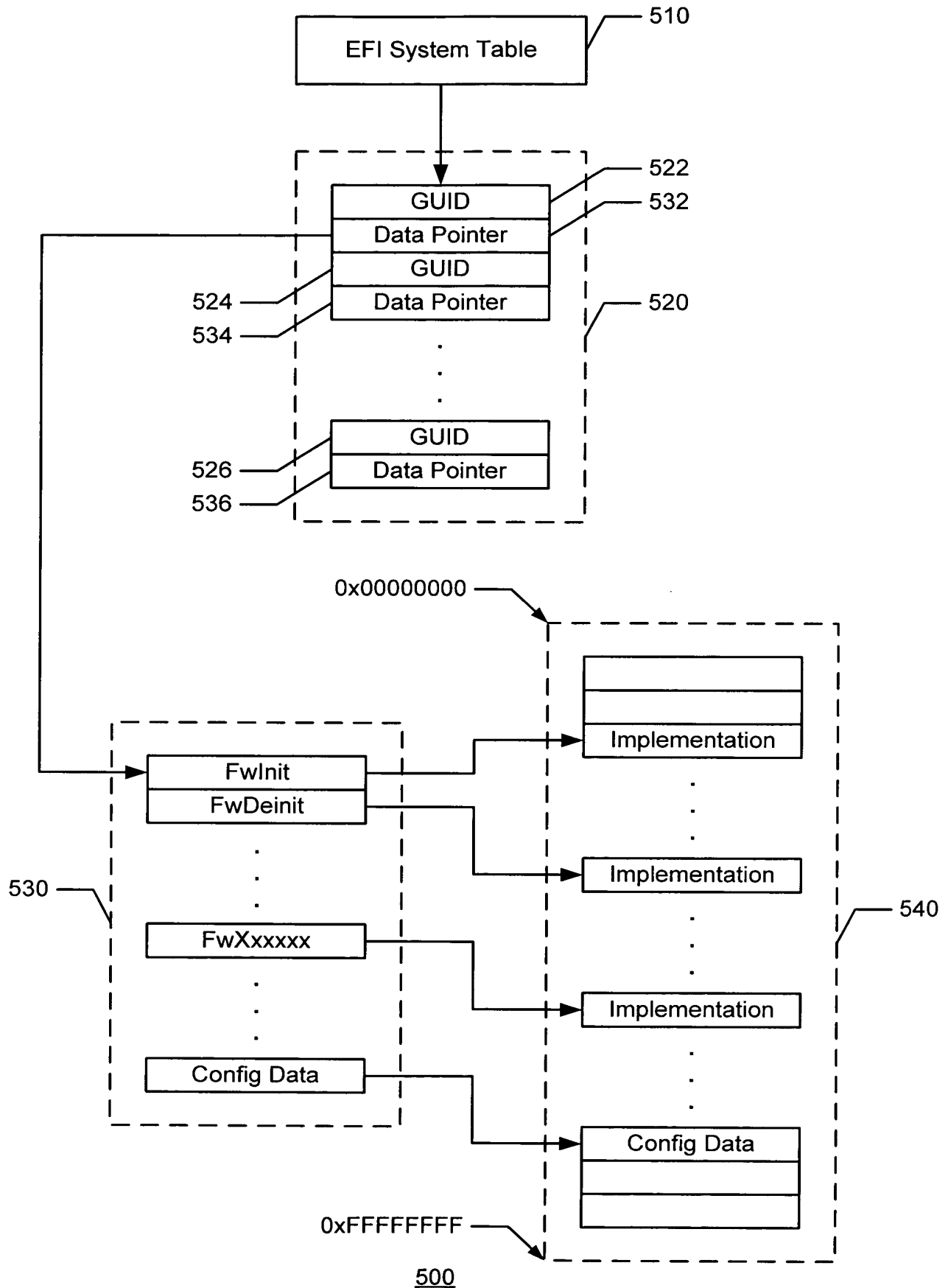


FIG. 5

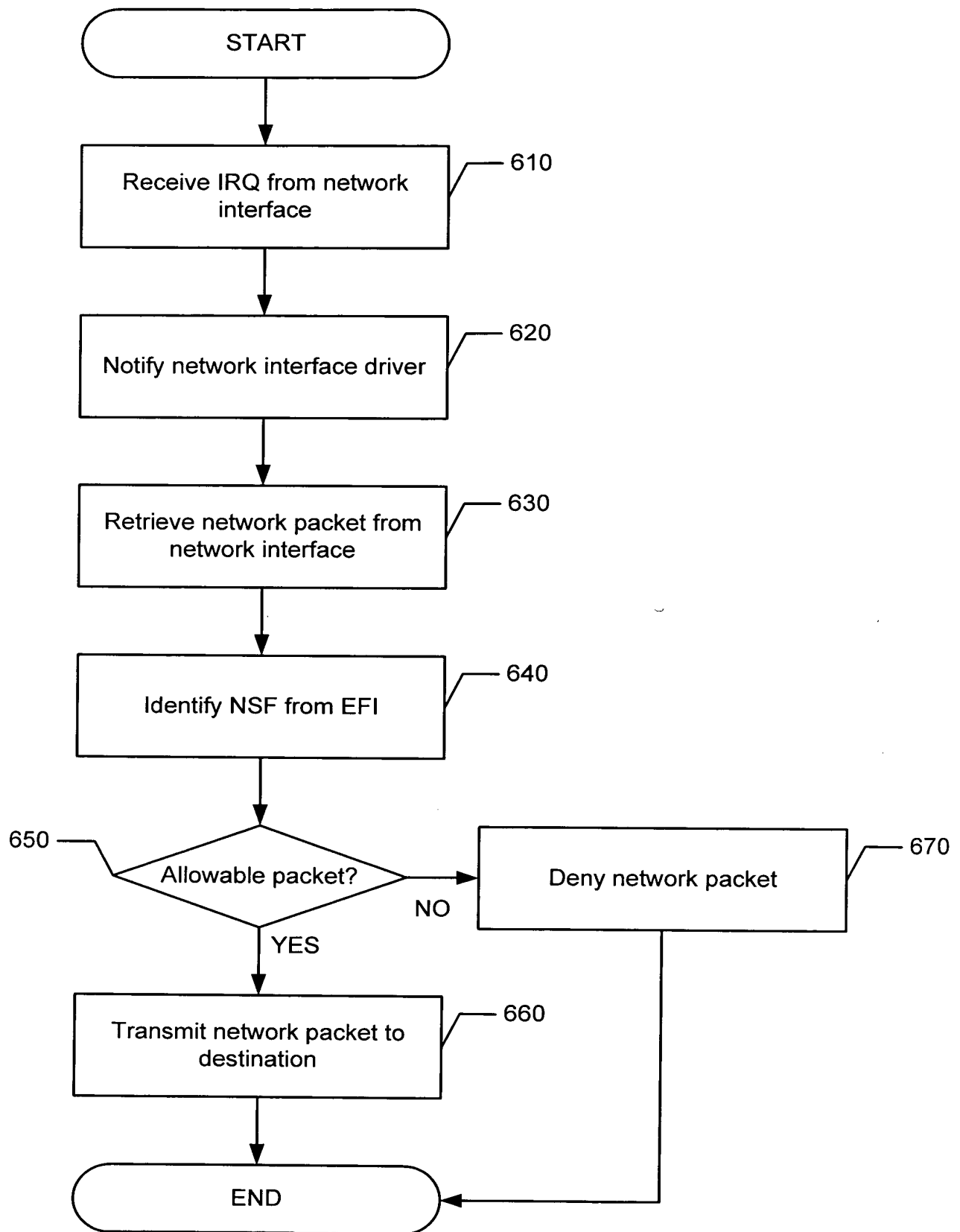


FIG. 6

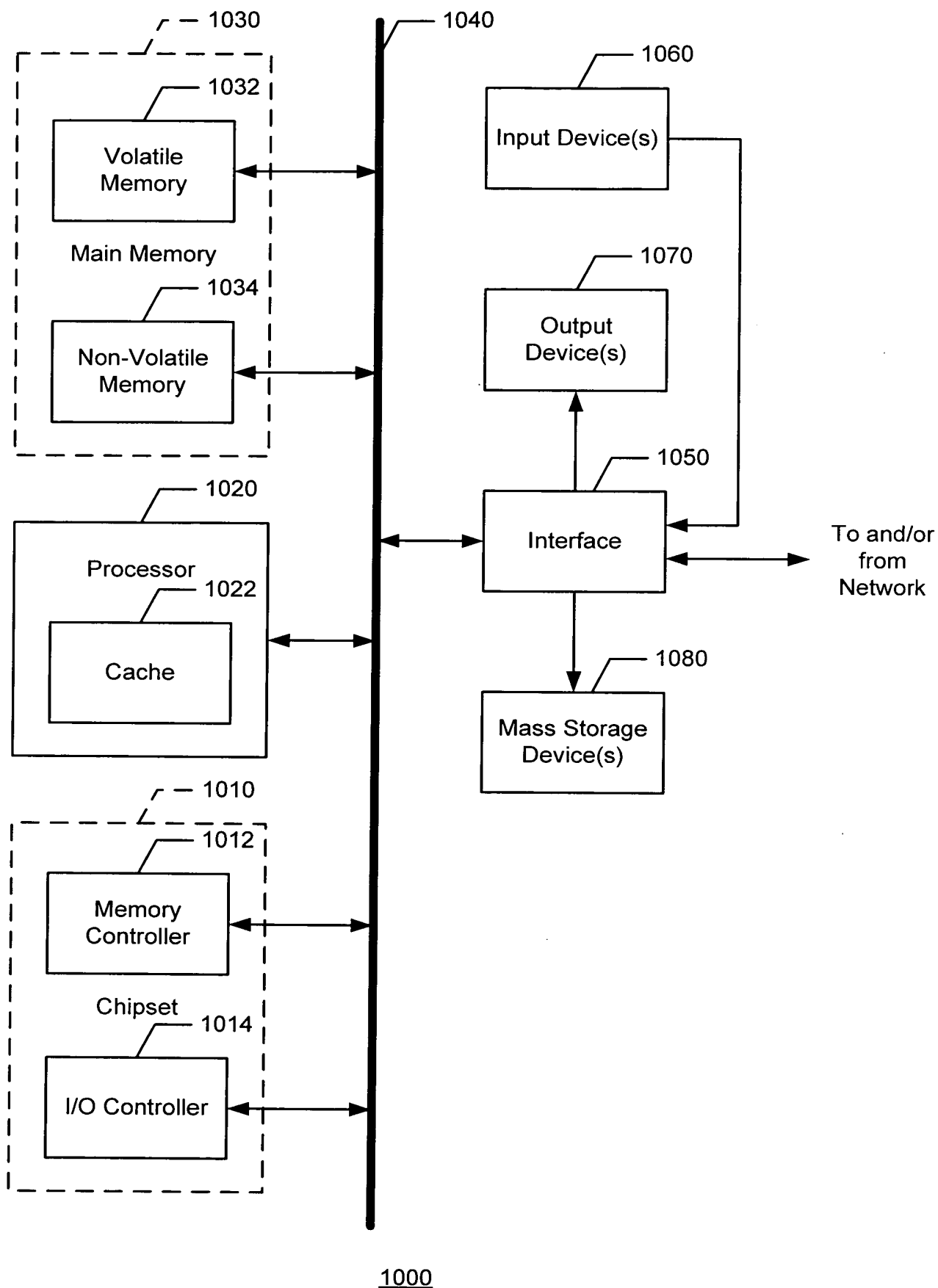


FIG. 7